

Computing Long Term Plan

Cycle B (2025 - 2026)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1 / 2	Computing Systems and Networks	Creating Media	Programming A	Data and Information	Creating Media	Programming B
	IT around us	Digital photography	Robot Algorithms	Pictograms	Digital music	Programming quizzes
Year 3 / 4	Computing Systems and Networks	Creating Media	Programming A	Data and Information	Creating Media	Programming B
	The Internet	Audio production	Repetition in shapes	Data logging	Photo editing	Repetition in games
Year 5	Computing Systems and Networks	Creating Media	Programming A	Data and Information	Creating Media	Programming B
	Systems and searching	Video production	Selection in physical computing	Flat file databases	Introduction to vector graphics	Selection in quizzes
Year 6	Computing Systems and Networks	Creating Media	Programming A	Data and Information	Creating Media	Programming B
	Communication and collaboration	Web page creation	Variables in games	Spreadsheets	3d modelling	Sensing movement